ON THE PROBLEM OF STEINER

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1. There is a well-known elementary problem:

 (S_3) Given a triangle T with the vertices a_1 , a_2 , a_3 , to find in the plane of T the point p which minimizes the sum of the distances $|pa_1| + |pa_2| + |pa_3|$.

p, called the Steiner point of T, is unique: if an angle of T is $\geq 2\pi/3$ then p is its vertex, otherwise p lies inside T and the sides of T subtend at p the angle $2\pi/3$. In the latter case p is called the S-point of T, and it can be found by the following simple construction: let a_{12} be the third vertex of the equilateral triangle whose other two vertices are a_1 and a_2 , and whose interior does not overlap that of T, let C be the circle through a_1 , a_2 , a_{12} ; then p is the intersection of C and the straight segment $a_{12}a_3$. It is easily proved that any one of the three ellipses through p with two of the vertices of T as foci is tangent at p to the circle through p about the third vertex of T.

A generalization of (S_3) is the problem:

 (P_n) Given a convex polygon P with the vertices a_1, \ldots, a_n , to find in the plane of P the point q which minimizes the sum $\sum_{j=1}^{n} |qa_j|$.

q shares with the point p of (S_3) the tangency property. Given $k \ge 1$ points f_1, \ldots, f_k in the plane, a k-ellipse with the foci f_1, \ldots, f_k is the locus of points x in the plane, for which $\sum_{j=1}^{k} |xf_j| = \text{const.}$ If a k-ellipse is a locus with at least two points then it is a closed smooth convex curve. One can show now that a k-ellipse, 1 < k < n, with any k consecutive

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vertices of P as foci, and passing through q, is tangent at q to the (n - k)-ellipse through q whose foci are the remaining vertices of P. This proves, among other things, the uniqueness of q.

A much greater interest attaches to a different generalization of (S_3) , known as the Steiner problem:

 (S_n) Given n points a_1, \ldots, a_n in the plane, $n \ge 3$, to construct the shortest tree(s) whose vertices contain these n points.

For our purpose a tree may be defined as follows. Given N points b_1, \ldots, b_N in the plane, a tree U on the vertices b_1, \ldots, b_N is any set consisting of some of the $\binom{N}{2}$ closed straight segments $b_i b_j$, with the property that any two vertices can be joined by a sequence of segments belonging to U in one and only one way. A segment $b_i b_j$ in U is called a branch, the length L(U) of U is the sum of the lengths of its branches, $\{b_i\}$ is the set of all vertices sending branches to the vertex b_i , and $w(b_i)$ is their number. It will be observed that a tree may be self-intersecting.

There are two other problems similar to (S_n) and (P_n) :

 (C_n) To connect n given points in the plane by the shortest tree whose vertices are these n points, and

 (T_n) Given n points a_1, \ldots, a_n in the plane, to find the shortest unbranched tree with these n points as vertices.

A tree is unbranched if $w(a) \le 2$ for everyone of its vertices a. The problem (C_n) is known as the problem of the shortest spanning subtree or the shortest connecting network, while (T_n) is related to the travelling salesman problem.

It is possible also to formulate a problem including (S_n) , (P_n) , (C_n) , (T_n) as special cases: $(S_{n\alpha\beta\gamma})$ Given three real numbers α, β, γ , and n points a_1, \ldots, a_n in the plane, to find an integer k and k points p_1, \ldots, p_k , and to construct the tree U on the vertices $a_1, \ldots, a_n, p_1, \ldots, p_k$ so as to minimize the sum

$$L(U) + \alpha \sum_{j=1}^{n} w(a_j) + \beta \sum_{j=1}^{k} w(p_j) + \gamma k.$$

We obtain (S_n) when $\alpha = \beta = \gamma = 0$, (C_n) when $\alpha = 0$ and $\max(\beta, \gamma) >> 1$, (P_n) when $\beta = 0$ and $\alpha > \gamma >> 1$ (and the points a_1, \ldots, a_n are the vertices of a convex polygon), and (T_n) when $\max(\beta, \gamma) >> \alpha >> 1$.

We offer now an economic interpretation of the problem $(S_{n\alpha\beta\gamma})$; this will explain how the above four problems arise as special cases of $(S_{n\alpha\beta\gamma})$ and also point out some possible applications. Let the points a_1, \ldots, a_n represent a cities and let the tree U represent a system of roads connecting the cities. Let a point at which s roads meet, $s \ge 3$, be called an s-junction. Suppose that the cost of building one unit of length of the road is 1 (in some monetary units), that a city s-junction costs $s\alpha$, any other s-junction costs $s\beta$, and in addition there is a fixed charge γ for each junction outside of a city. Now $(S_{n\alpha\beta\gamma})$ is formally identical with asking: what is the cheapest system of roads that connects the n cities?

Suppose next that $\alpha = 0$ and that $\max(\beta, \gamma)$ is sufficiently large. This puts a great premium on avoiding any junctions outside of the cities, and one obtains the problem (C_n) . Similarly, if $\beta = 0$ and $\alpha > \gamma$, where γ is sufficiently high, then there is a premium on avoiding junctions in the cities and also on keeping the number k of new junctions possibly low. For suitable α it will follow that the most economical system will have exactly one s-junction, and since $\beta = 0$, that is, since the number s does not influence the total cost, we obtain the problem (P_n) . The case of (T_n) can be handled similarly.

Of the several problems mentioned (P_n) is elementary, (C_n) is completely solved [1], [2], [3], (T_n) can be solved, in principle at least, by trial and error, being discrete, and $(S_{n\alpha\beta\gamma})$ is apparently too hard to be attacked in its full generality. Several necessary conditions are known for (S_n) [4], but they do not suffice to construct the solution(s). Call a geometrical construction Euclidean if it uses only the ruler and compass in the traditional sense. We shall prove

THEOREM 1. For every n there exists a finite sequence of Euclidean constructions yielding all the minimizing trees of the problem (S_n) .

2. Let U be a minimizing tree of (S_n) , then

- (1) U has the vertices $a_1, \ldots, a_n, s_1, \ldots, s_k$
- (2) U is non-selfintersecting,
- (3) $w(s_i) = 3, 1 \le i \le k$,
- (4) each s_i , $1 \le i \le k$, is the S-point of the triangle $\{s_i\}$,
- (5) $w(a_j) \le 3, \ 1 \le j \le n,$
- (6) $0 \le k \le n 2$.

It is understood that when k = 0 the only vertices of U are a_1, \ldots, a_n . The conditions (2) - (5) are easy consequences of the solution for (S₃) given in the previous section, and (6) is given, although not proved, in [4], p. 361. It appears that the conditions (1) - (6) sum up the total present knowledge about the minimizing trees of (S_n). We let $A = \{a_1, \ldots, a_n\}$.

We shall call every tree U which satisfies (1) - (6) an S-tree. To bring out the dependence on k we shall also call an S-tree with n + k vertices an S_k -tree. It follows from (6) that every S-tree is an S_k -tree for some k, $0 \le k \le n - 2$. The set $\{s_1, \ldots, s_k\}$ of the vertices of an S_k -tree, other than those in A, will be called its S_k^n -set; it is empty when k = 0.

3. LEMMA 1. The number N(n,k) of S_k^n -sets is finite for every n and k, and every such set can be obtained by a Euclidean construction.

This will be proved by induction. We have first N(n, 0) = 1by definition. Let k = 1, then any S_1^n -set consists of a single point s which is by (4) an S-point of some triangle with the vertices in A. Therefore $N(n, 1) \leq {n \choose 3}$ and each S_1^n -set can be found by the Euclidean construction of the problem (S_3) . Suppose now that the lemma has been proved for $k = 1, \ldots, K$, $K \leq n - 3$, for every n. Consider a particular S_{K+1}^n -set Y. There must be in Y a point s such that {s} includes at least two points of A, say a_{i_1} and a_{i_2} . Let b be the third point in {s}; b may be either in A or in Y. Let a be the intersection of the circle C through a_{i_4} , a_{i_2} , and s, and the extension of the straight segment sb beyond s. Then it follows, as in the construction for (S_3) , that a is the third vertex of the equilateral triangle with two vertices a_{i_1} and a_{i_2} , or rather, that it is the third vertex of one of the two such triangles. Since there are two such triangles and since there are $\binom{n}{2}$ ways of selecting a_{i_1} and a_{i_2} in A, it follows that there are n(n - 1) possibilities for a. The crucial point is that a, or rather the possible a's, can be found by Euclidean constructions based on the set A alone. It is clear now that the K members of Y, other than s, form an S_K^{n+1} -set for the points a_1, \ldots, a_n , a. Hence

(7)
$$N(n, K + 1) \leq n(n - 1) N(n + 1, K).$$

Since it has been shown that $N(n, 1) \leq \binom{n}{3}$ it follows from (7) that

(8) N(n,k)

$$\leq [(n + k - 2)! (n + k - 3)!] \binom{n + k - 1}{3} / [(n - 1)! (n - 2)!],$$

and each of these N(n, k) sets can be found by Euclidean constructions. This proves the lemma.

LEMMA 2. There is a finite number of S-trees and each one can be obtained by a Euclidean construction.

Consider a particular S_k^n -set $\{s_1, \ldots, s_k\}$. This, together with A, gives the set of n + k vertices. It is known, [5], that there are N^{N-2} trees on N distinct vertices. Hence there are $(n + k)^{n+k-2}$ trees on the given n + k vertices. Since there are by lemma 1 N(n, k) possibilities for the S_k^n -set, there are together

$$\Sigma_{k=0}^{n-2} N(n,k) (n+k)^{n+k-2}$$

trees to examine. However, given any one of these trees, it is clearly possible by Euclidean constructions to decide whether it is an S-tree or not.

4. The proof of theorem 1 follows immediately. We first

construct all the S-trees; by lemma 2 this can be done. The process of finding the length of an S-tree, as well as the process of finding the minimum length of a finite number of trees, can be carried out by Euclidean constructions. Since the S-trees comprise the minimizing tree(s) of the problem (S_n) , the proof is complete.

It is obvious that our algorithm, although effective, is extremely redundant and inefficient. On the other hand, the full power of the conditions (1) - (6), and other similar ones that can be derived, has not been used. Work is currently in progress on a practicable algorithm, by means of which the problem (S_n) can be solved with the aid of an automatic computer for, say, n = 30. The preliminary results seem to indicate that the number of operations necessary is of the order p(n), where p is the partition function for unrestricted partitions. It is hoped to be able to report the results of this work in the near future.

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